



SUBTRACTION STACKS

Players

- 2 or more players

Materials

- 2 standard dice
- Counters (10 per player)
- [Stacks Gameboard](#)

Objective

- To be the first player to remove all 10 counters off your gameboard.

How to Play

- Players turns rolling both dice and taking the difference between the two numbers.
- The player removes a counter off their gameboard from that stack.
- If there is no counter on the stack, then nothing is removed.
- The player who removes all 10 counters first is the winner.

Playing Example:

Example :

- Player one rolls a 5 and 4 and finds the difference ($5-4=1$).
- They remove a counter from the stack on number one.
- If there is no counter available, then nothing is removed.

Variations:

Extend

- Using a 12 – or 10-sided die extend the gameboard to 9 or 11.
- Make sure you give more counters when you are extending the game.
- [Gameboard 9](#): 10-sided die
- [Gameboard 11](#): 12-sided die



Source: Jennifer Bay-Williams

